



## **MERU UNIVERSITY OF SCIENCE AND TECHNOLOGY**

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### **University Examinations 2024/2025**

THIRD YEAR FIRST SEMESTER EXAMINATIONS FOR THE DEGREE OF BACHELOR OF COMPUTER SCIENCE

#### **CCS 3300: DESIGN AND ANALYSIS OF ALGORITHMS**

**DATE: JANUARY 2025**

**TIME: 2 HOURS**

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**INSTRUCTIONS:** Answer question **ONE** (Compulsory) and any other **TWO** questions

#### **QUESTION ONE (30 MARKS)**

- a) Explain the following terms as used in algorithms design
  - i. Algorithm (2 marks)
  - ii. An instance of a problem (2 marks)
  - iii. Loop invariant (2 marks)
- b) Outline FIVE characteristics of a good algorithm. (5 marks)
- c) Using a suitable example, describe the steps of algorithm design and analysis process. (6 marks)
- d) Explain the concept of asymptotic notations indicating the commonly used notations and their significance. (6 marks)
- e) Explain what is an optimization problem (2 marks)
- f) Using an example, explain TWO parameters that could be used to measure the efficiency of a program code. (5 marks)

## QUESTION TWO (20 MARKS)

- a) Define recursion in algorithms analysis and design (1 mark)
- b) State three loop invariance property that prove the algorithm is correct. (3 marks)
  
- c) Explain THREE differences between an algorithm and program code (6 marks)
- d) Outline the steps undertaken with the following algorithms, in order to achieve their goals.
  - i) Breadth first search algorithm (5 marks)
  - ii) Divide and conquer algorithm (5marks)

## QUESTION THREE (20 MARKS)

- a) Describe any TWO practical applications of problem solved by algorithms (4 marks)
- b) Differentiate between Deterministic and Non-Deterministic algorithms. (3 marks)
  
- c) Describe the procedure of divide and conquer approach to solve a programming problem. (6 marks)
- d) Explain the following algorithm design operational techniques.
  - i) Dynamic programming (3 marks)
  - ii) Back tracking (2 marks)
  
- e) Explain what is a computational problem? (2 marks)

## QUESTION FOUR (20 MARKS)

- a) Outline FOUR factors that influence the running time of an algorithm. (6 marks)
- b) Compute the big –Oh and the small oh running time of the following code segment. (6 marks)

```
for (i = i; i<n; i++)  
{  
    for (j = 1; j<n; j++)  
    {  
        Sum +=I;  
    } }  
}
```
- c) With reference to quick sort algorithm code perform the following: -
  - i) Write a quick search algorithm (4 marks)

ii) Analyze the algorithm in terms of time and space complexity of the algorithm.

(4 marks)

### **QUESTION FIVE (20 MARKS)**

- a) Using merge sort algorithm trace the sorting operation for the following sequence. 6, 2, 4, 6, 1, 3, 2, 6, and state its complexity. (8 marks)
- b) Briefly explain how big oh notation models asymptotic growth rate happens. (4 marks)
- c) Discuss the greedy algorithm method. (4 marks)
- d) Explain what a Brute force method is, and name two of its applicability? (4 marks)